

# BREWSTER ICE ARENA TOURNAMENT

## JUNE 21 - 22 2008

### SQUIRT DIVISION

BEARS  
BREWSTER  
STAMFORD

### PEE WEE DIVISION

BREWSTER  
CT RANGERS  
WESTCHESTER SEL

### BANTAM WEST DIVISION

BIP WHALERS  
NJ AVALANCHE  
FAIRFIELD KNIGHTS  
JR ISLANDERS 95

### BANTAM EAST DIVISION

AEROFLEX  
CT RANGERS  
JR ISLANDERS 94  
RAMAPO

## SCHEDULE

<u>DAY</u>	<u>DATE</u>	<u>TIME</u>	<u>RINK</u>	<u>DIV</u>	<u>HOME</u>	<u>LR #</u>	<u>SCORE</u>	<u>VS</u>	<u>AWAY</u>	<u>LR#</u>	<u>SCORE</u>
Sat	21-Jun	8AM	98L	PW	BREWSTER			vs	WESTCHESTER SEL		
		810AM	99R	SQ	BREWSTER			vs	STAMFORD		
		930AM	98L	BANT	JR ISLANDERS 95			vs	FAIRFIELD KNIGHTS		
		11AM	98L	BANT	JR ISLANDERS 94			vs	CT RANGERS		
		1230PM	98L	BANT	BIP WHALERS			vs	NJ AVALANCHE		
		1245PM	99R	BANT	AEROFLEX			vs	RAMAPO		
		2PM	98L	SQ	STAMFORD			vs	BEARS		
		215PM	99R	PW	WESTCHESTER SEL			vs	CT RANGERS		
		315PM	98L	BANT	JR ISLANDERS 95			vs	NJ AVALANCHE		
		345PM	99R	BANT	JR ISLANDERS 94			vs	AEROFLEX		
		445PM	98L	BANT	FAIRFIELD KNIGHTS			vs	BIP WHALERS		
		515PM	99R	BANT	RAMAPO			vs	CT RANGERS		
		615PM	98L	SQ	BEARS			vs	BREWSTER		
		645PM	99R	PW	CT RANGERS			vs	BREWSTER		
Sun	22-Jun	930AM	98L	SQ	2ND Place			vs	3RD Place		
		11AM	98L	PW	2ND Place			vs	3RD Place		
		1230PM	98L	BANT	JR ISLANDERS 95			vs	BIP WHALERS		
		1245PM	99R	BANT	JR ISLANDERS 94			vs	RAMAPO		
		2PM	98L	BANT	NJ AVALANCHE			vs	FAIRFIELD KNIGHTS		
		215PM	99R	BANT	CT RANGERS			vs	AEROFLEX		
		330PM	98L	SQ	1ST Place		CHAMPIONSHIP		Winner 2/3		
		345PM	99R	PW	1ST Place		CHAMPIONSHIP		Winner 2/3		
		5PM	98L	BANT	West		CHAMPIONSHIP		East		

### PRELIMINARY ROUND OVERTIME FOR BANTAM DIVISION ONLY

4 ON 4 FOR 2 MINUTES SUDDEN DEATH (penalties carry over)

SUDDEN DEATH 1 PLAYER SHOOTOUT - VISITOR SHOTS FIRST

NO PLAYER SHOTS TWICE

WINNER AWARDED 2 POINTS, LOSER 1 POINT

BOX SCORE WILL BE REFLECTED AS THE GAME END SCORE PLUS 1 FOR THE WINNER

# **Tournament Rules**

USA Hockey Rules, except tag-up offsides.

Running time in second period if score reaches 7 goal difference, 5 in the third period.

Resumes to stop time if score returns to 4 goal difference.

Tag up offside, no time outs (except championship)

Maximum goal differential per game (7)

Forefits count as a 1-0, any team that forfeits is NOT eligible for the Playoff Round.

## **Tie – Breakers**

- 1) Most points (i.e. 2 points for a win and 1 for a tie)
- 2) Head to Head result for two team tie. For 3 team tie skip to #4 unless the tied teams had uncommon opponents, in which case it reverts to #1 for games involving tied teams only
  - 3) Most wins
- 4) Goal differential for all games (plus – minus) Max. 7 per game
  - 5) Fewest goals allowed
  - 6) Fewest penalty minutes
- 7) Fastest tournament goal scored (first game)

## **Overtime for championship game only**

4v4 for 5 minutes

If still tied shootout 1 more player from each side.

This continues until the tie is broken. Each non goalie player must shoot before any player on that team can shoot for a second time. Players with penalty time remaining at the conclusion of the overtime are not eligible to shoot.